



Schedule for Common areas & Residential Front Landscape

TURF CARE	TOTAL	Jan.	Feb.	Mar.	Apr.	May	June	July	Aug.	Sept.	Oct.	Nov.	Dec.
Turf Care Program:										-			
Line trim, Edge, Clean-up	40	2	2	3	4	5	4	5	4	4	3	2	2
Leaf Cleanup -Additional	0	0	0	0	0	0	0	0	0	0	0	0	0
Landscape Bed Control	40	2	2	3	4	5	4	5	4	4	3	2	2
Turf Fertilization	3	0	0	0	1	0	1	0	1	0	0	0	0
Pre-Emergent Weed Control	2	-0	1	0	0	0	0	0	0	0	1	0	0
Post Emergent Weed Control (Broad leaf)	2	0	0	0	0	0	1	1	0	0	0	0	0
Post Emergent Herbicide Walk	40	2	2	3	4	5	4	5	4	4	3	2	2
Weed Removed from Cracks in walkways	40	2	2	3	4	5	4	5	4	4	3	2	2
Fall/Winter Leaf removal	0	0	0	0	0	0	0	0	0	0	0	0	0
Aeration .	0	0	0	0	0	0	0	0	0	0	0	0	0
Turf Fungicide Application	0	0	0	0	0	0	0	0	0	0	0	0	0
SHRUB/GROUND COVER PROGRAM		Jan.	Feb.	Mar.	Apr.	May	June	July	Aug.	Sept.	Oct.	Nov.	Dec.
Bed Weed Control	40	2	2	3	4	5	4	5	4	4	3	2	2
Trim hedges /shrubs	8	0	0	1	1	1	1	1	1	1	1	0	0
Trim Ground Cover	40	2	2	3	4	5	.4	5	4	4	3	2	2
Heavy Prune & Clean	0	0	0	0	0	0	0	0	0	0	0	0	0
Shrub & Ground Cover Fertilization (as needed)	0	0	0	0	0	0	0	0	0	0	0	0	0
Mulch all beds throughout the property	0	0	0	0	0	0	0	0	0	0	0	0	0
Pre-emergent weed control	2	0	1	0	0	0	0	0	0	0	1	0	0
Insect and disease control-crape	0	0	0	0	0	0	0	0	0	0	0	0	0
Tree Pruning (up to 8ft)	0	0	0	0	0	0	0	0	0	0	0	0	0
Tree well maintenance	40	2	2	3	4	5	4	5	4	4	3	2	2
Other Service –Police Grounds	0	0	0	0	0	0	0	0	0	0	0	0	0
-Weed Removal	0	0	0	0	0	0	0	0	0	0	0	0	0
-Debris Removal	0	0	0	0	0	0	0	0	0	0	0	0	0
Winter Rye Application & Scalp	0	0	0	0	0	0	0	0	0	0	0	0	0
IRRIGATION PROGRAM		Jan.	Feb.	Mar.	Apr.	May	June	July	Aug.	Sept.	Oct.	Nov.	Dec.
Irrigation Checks/ Inspections- common	12	1	1	1	1	1	1	1	1	1	1	1	1
ANNUAL BEDS		Jan.	Feb.	Mar.	Apr.	May	June	July	Aug.	Sept.	Oct.	Nov.	Dec.
Spring	0	0	0	0	0	0	0	0	0	0	0	0	0
Summer	0	0	0	0	0	0	0	0	0	0	0	0	0
Winter Cycles	0	0	0	0	0	0	0	0	0	0	0	0	0
Thorough Bed Preparation	0	0	0	0	0	0	0	0	0	0	0	0	0
Winter Rye and scalping				-									
Mulching per color Change – Color beds	0	0	0	0	0	0	0	0	0	0	0	0	0